LAND 2010 - Landscape Architecture Design Studio I

CALL #: 80 155
Assistant Professor: José R. Buitrago
When: Monday & Friday 1:25 – 4:25 PM
       Wednesday 1:25 – 3:20 PM
Where: 4th Floor Studio - Caldwell Hall
Office: 407 Caldwell Hall
Office Hours: Open Door policy or by appointment.
Phone: (706) 583-0942
E-Mail: buitrago@uga.edu

PREREQUISITES: None

COURSE DESCRIPTION:
The elements, principles, and processes of visual design as a foundation for environmental design. Emphasis is on the development of creativity and skills through the application of theory and techniques in a series of two and three dimensional design projects. A 4 hours lecture, 8 hours lab per week.

COURSE OBJECTIVES:
Knowledge: Upon completion of this course, students with a passing grade will have demonstrated the following:

- An understanding of the basic elements, principles, processes, and language of design.
- Facility in using process graphics to explore design ideas (visual thinking).
- How to generate and communicate design ideas with clarity and effectiveness through graphic, verbal and written communication.
- A broader and deeper knowledge of design and its applications in various disciplines.

Skills: Upon completion of this course, students with a passing grade will have demonstrated the following:

- An understanding of graphic techniques in a variety of mediums.
- Proficiency in using the vocabulary of design
- The ability to manipulate form to affect content
- The ability to analyze and critique design (critical thinking skills)
- The ability to express ideas verbally, graphically and in writing.
Values: Upon completion of this course, students with a passing grade will have demonstrated the following:

- Awareness of the importance of creative problem solving in society.
- Awareness of the importance of incorporating history and culture as an integral component of the design process.
- Awareness of ethical norms
- An understanding of the importance of a professional, congenial, mutually supportive and considerate studio environment.

METHODS:
This class follows the protocols of a studio format with lectures, demonstrations and field trips supporting information supplied through readings and textbooks. Impromptu campus walks, pin-up sessions and class discussions will be integral to the studio experience. Take home quizzes, exams and essays may be included to emphasize the important concepts to be gained from readings and research.

Students will have portions of some studios allotted for in-class individual (or group) work time, but students are expected to continue individual work outside of class as well. Studio meets 8 contact hours per week and each student should plan to spend approximately 8-10 hours outside class each week working on projects.

An important part of evaluation in a design studio is the critique. A critique by definition is, “the art of evaluating or analyzing works of art or literature” (Webster’s Ninth New Collegiate Dictionary). This process of review and evaluation is intended to advance the quality of students’ work. It is only successful when students maintain objectivity towards their work and a positive and productive outlook.

REQUIRED TEXTBOOKS:

OPTIONAL TEXTBOOKS:

REQUIRED CLASS MATERIAL:
- Basic drafting materials/tools as required for your Land 2210- Landscape Architecture Graphics class.
- A box of metal T-Pins.
- High Grade Sketch Journal (See Sketch Journal Section on this Syllabus).
• Additional material will be required on a project-by-project basis.

SKETCH JOURNAL:
The sketch journal will be a working journal that reflects the student’s involvement with the design process. It is to be organized using suitable papers (lined, unlined), dividers, envelopes, etcetera. It is to contain: syllabus, handouts, notes from class, assignments, first ideas and second thoughts, articles and images from magazines and newspapers, quotes, night thoughts and dreams, drawings and verbal images from surroundings, practice lettering, research, annotated bibliographies, and etcetera. Always have paper and pencil with you (or carry inside your journal), and always bring your journal to class.

SUPPLEMENTAL READINGS & REFERENCES:
Supplemental readings will be assigned on a project by project basis and be placed on reserve in the reading room. Since it is a copyright infringement for instructors to photocopy written materials for students, all readings will be placed on reserve so that can you can either read them in the resource center or photocopy them for yourself. Photocopying for personal use is completely legal. Other class material will be made available electronically via the SED Server. The file path of the electronic class folder is: Desktop Screen / My Network Places / Entire Network / Microsoft Windows Network / Env_design / Caldwell / Cald-class / Land 2010

GRADING SYSTEM:
Grading is based on the University System Percentage as follows:

<table>
<thead>
<tr>
<th>Grade</th>
<th>Percentage</th>
<th>Description</th>
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<tbody>
<tr>
<td>A</td>
<td>100%-95%</td>
<td>Excellent: Work reflecting superior design and graphic ability logically thought out and presented. Changes or revisions would be minimal.</td>
</tr>
<tr>
<td>A-</td>
<td>94.9%-90%</td>
<td>Good: Work representing a good understanding of the theory and concepts involved in the project but should be slightly reworked.</td>
</tr>
<tr>
<td>B+</td>
<td>87%-89.9%</td>
<td>B = 83%-86.9%</td>
</tr>
<tr>
<td>B</td>
<td>80%-82.9%</td>
<td>B = 83%-86.9%</td>
</tr>
<tr>
<td>C+</td>
<td>77%-79.9%</td>
<td>C = 73%-76.9%</td>
</tr>
<tr>
<td>C</td>
<td>70%-72.9%</td>
<td>C = 70%-72.9%</td>
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<tr>
<td>D</td>
<td>60%-69.9%</td>
<td>D = 60%-69.9%</td>
</tr>
<tr>
<td>F</td>
<td>59.9%</td>
<td>F = 59.9%</td>
</tr>
</tbody>
</table>

Students who fall behind in class work are STRONGLY encouraged to withdraw from the class. A grade of incomplete will only be given in extenuating circumstances.
**GRADING:**
Grading will be based on performance in the following projects/assignments:

- **Project 1: Shape Up** 100 Points 20% of Semester Grade
- **Project 2: Color Theory** 100 Points 20% of Semester Grade
- **Project 3: The Book** 100 Points 20% of Semester Grade
- **Project 4: The Painting** 100 Points 20% of Semester Grade
- **Project 5: Emotions** 100 Points 20% of Semester Grade

| Total | 500 Points | 100% Semester Grade |

Each student will receive a problem statement outlining the requirements and details for each of the above assignments. Projects have been designed to present a realistic professional challenge.

**CLASS STANDARDS:**

*Attendance:* Is mandatory and a record will be kept each class meeting. At the beginning or end of each class period, it is the student’s responsibility to sign the attendance sheet to receive full credit. Failure to sign in will count as an unexcused absence. In addition, habitual tardiness (arriving 15 minutes after class commence) will lower your grade at instructor’s discretion.

Each student has three “sick” days during the entire semester. These days are intended to be used when you cannot attend class because of illness. I do not require a medical excuse; instead you are allotted three days to recuperate. Every absence from class will be counted if you produce a medical-certified excuse or not. The fourth absence (regardless of reason) will reduce your final grade by one letter grade. The fifth absence will reduce your final grade by two letter grades. If you have a medical condition that requires you to miss class more than three times, you must discuss this with me ahead of time. A student with excessive absences (six or more missing days) will be administratively withdrawn from the course.

“A student who withdraws or is withdrawn for excessive absences after the midpoint of the semester (date listed in Schedule of Classes) is assigned a grade of WF, except in those cases which the student is doing satisfactory work and the withdrawal is recommended by Students Affairs because of emergency or health reasons.”

2002 -2003 UGA Undergraduate Bulletin, Page 40

Students are expected to attend all studio classes and are responsible for all material covered during class meeting times.

*Studio Rules and Etiquette:* During studio classes the following will not be permitted; use of tobacco in any form, playing radios or tape/CD players (including use with ear phones), Laptop Computers, and I-Pods. While working in the studios outside of class time, radios and tape/CD players may be used only with earphones. These are departmental policies and apply
to all students in the landscape architecture program. Please observe common courtesy when working with others in the studio, particularly while other classes are being conducted.

**Due Dates, Deadlines and Presentations:** Assignments must be submitted on the stated due date, time, and place. Any project turned in late, up to 24 hours, is automatically marked down a full letter grade. Any exception must have prior written approval from the SED Director no less than 24 hours before project is due. Special forms are available from Degree Program Specialist in Room 602 Caldwell Hall to request an extension. Work missed due to illness is required to be submitted no later than one week from the student’s return to class. **The Ramsey Center Nurse Stamped illness excuses are not longer acceptable by UGA-SED.** The acceptable medical illness excuse is a typed, letterhead, dated, with phone - address, Doctors’ letter, explaining that the student was unable to complete the project due to sickness.

Projects/Assignments: All semester required projects/assignments must be submitted. Students who fail to submit any one of the projects will receive a non passing grade ( F ) at the end of the semester.

**Special Circumstances:** Other situations will be dealt with on a case by case basis between the student and the instructor outside of class time, or through the Office of Student Affairs - Student Support (706/542-8220 or www.uga.edu/studentaffairs/students) located in 115 Holmes/Hunter Academic Building. Arrangements will be made in writing and signed by both parties. Please do not attempt to discuss late work or absences during studio.

**Dress Code:** Please dress professionally. During final project presentations, students will be expected to wear professional dress. During studio; casual clothes suitable for work in an office will be expected. In others words, caps off and midriffs covered. Eight o’clock classes can place time constraints on preparing oneself for the day. So, please allow adequate time in your morning to negotiate campus traffic, park, ride the bus, etcetera, and arrive in class on time and prepared to have a great day. Students who wear baseball caps during class will be asked to take it off. Wearing a baseball cap or hat inside a building (indoors) is considered a sign of bad behavior and manners. Also is non-polite, non-professional attire, a sign of low self esteem or lack of hygiene, premature baldness, and is considered rude in any cultural setting around the world, so please don’t do it. If you have a medical condition (i.e. skin cancer) or for religious reasons which require you to wear a hat indoors, please contact your instructor at the end of the class period.

**Cell Phone Use:** Cell phone use during class is considered a public distraction. There will be ZERO tolerance of cell use in any fashion. All cell phones must be turned off during studio and placed out of sight in back packs, purse or lockers. If they disrupt the class by ringing, singing, jiggling or gyrating they will be confiscated and turned into the dean’s office.

**Work Completion:** Students are required to keep all work completed during the semester until the end of the term in order to review progress and aid discussions if necessary. Make Up exams or projects will only be administrated for documented and unavoidable excused absences including hospitalization and family crisis. Please communicate your situation to your instructor via e-mail prior to missing an assignment or exam if possible.
Sketchbooks: Keeping a sketchbook during the semester is highly recommended. Although students will still be expected to continue to use sketching to improve graphic skills and explore design ideas, sketchbooks will be used to begin a more critical record of the world that surrounds us and to develop process graphics.

Equipment: Students will be expected to have available for use all equipment and materials purchased for Graphics I and II. Please inventory your equipment and supplies before classes begun and purchase anything missing or depleted.

Documentation of Student’s Work: Students are encouraged to photograph or otherwise document all projects at the end of the semester for possible inclusion in their student portfolio. According to UGA-SED policy; students’ class work becomes intellectual property of the School. The University, the School, and the instructor reserved the right to keep your work without the student’s approval.

Studio Work: All students are encouraged to work together in the studio, outside class time rather than at home. You will each benefit from the interaction with classmates and upperclassmen, if you take advantage of this opportunity. Typically, students who produce superior work fully participate in the studio environment.

Studio Environment: Please do everything you are able to make our studio a pleasant, exciting place where fun inspires you without hindering other’s concentration!

Daily Quiz: Can occur at any time, at instructor’s discretion.

Disabilities: Students with special needs due to learning or physical disabilities should contact the Office of Student Affairs - Disability Resource Center (706/542-8719 or www.drc.uga.edu) located in 114 Clark Howell Hall.

Academic Honesty: All students are responsible for maintaining the highest standards of honesty and integrity in every phase of their academic career. The penalties for academic dishonesty are severe; ignorance of what constitutes dishonesty is not an acceptable defense. Plagiarism in any form will not be tolerated.

NOTE: Calendar and syllabus are subject to changes. SED reserves the right to select and retain possession of digital copies of all written and graphic student work. All SED policies and procedures applicable to studio facilities and computer lab operation will be enforced. Please read and observe all these policies. Studio and labs are monitored by camera to insure your safety and compliance.